The Discovery conference entering its second decade in 2020 is the ultimate professional learning event in Melbourne focusing on innovative and evidence-based practice for teaching primary and secondary students in Health, Physical Education and Sport. If you are interested in high quality professional learning, with dynamic presenters within a world class facility then this is the conference for you.

The conference program focuses on the contribution Health, Physical Education and Sport make to student achievement, engagement and wellbeing in particular:

- Student centred pedagogies
- Developing excellence in Teaching and Learning
- Student engagement
- Curriculum planning and assessment
- Student well-being
- Authentic learning and assessment

Following the success of our 10 previous Discovery conferences and other major conferences in ACT, VIC, NSW and QLD, Dr Amanda Telford and Rob Malpeli Directors of Peak Phys Ed are very pleased to present the 11th ‘Discovery’ conference in Melbourne.

Discovery 2020 gives teachers from primary, secondary and special schools the opportunity to:

- Choose from 44 high quality elective workshops across 11 parallel streams per session
- Engage in 4 interactive sessions throughout the day
- Experience an engaging keynote address
- Participate in contemporary, inclusive and practical aspects of health, physical education and sport education

- Access sessions tailored to the Australian Curriculum and the Victorian Curriculum or the VCE study designs
- Access over 35 dynamic high-quality presenters who will showcase their expertise and knowledge of health education, physical education, physical activity, health and wellbeing and sport education
- Participate in world class function rooms and physical activity spaces
- Access magnificent catering
- Gain access to all electronic materials for all conference sessions
- Access an update from the VCAA Health & Physical Education Curriculum Manager Dr Rachael Whittle
- Access to a large trade display and prize draw

For a full description of elective sessions at the Discovery conference, membership benefits, events, consultancy, and other services, newsletters and resources check out www.peakphysed.com.au

Keynote address

Connecting Communities through Movement

Andy Hair is highly regarded as a high energy international presenter who will share his story through connecting communities through movement. In this powerful message you will be empowered as to WHY he is so passionate about contributing to the Physical Literacy Narrative of every child across the globe and lives himself as a strong ambassador of how ‘movement’ has opened up experiences in his life that would fill many bucket lists within our audience.
# Conference Program

<table>
<thead>
<tr>
<th>Session A</th>
<th>8:45am - 9:25am</th>
<th>Welcome and introduction</th>
<th>Dr Malpeli (Directors of Peak Phys Ed)</th>
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<tbody>
<tr>
<td>A1</td>
<td>9:25am</td>
<td>Keynote address: Connecting Communities through Movement</td>
<td>Andy Hair</td>
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<td>A2</td>
<td>10:40am</td>
<td>VCAA Update</td>
<td>Dr Rachael Whittle</td>
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<td>A3</td>
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<td>A4</td>
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<td>Session C</td>
<td>Dr Whittle</td>
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<td>A5</td>
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<td>Session D</td>
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<td>Lunch</td>
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<td>A7</td>
<td>3:35pm</td>
<td>Thematic drawing</td>
<td>TBA</td>
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## Session A

### Session A Schedule

- **08:45am - 09:25am**: Welcome and introduction by Rob Malpeli (Directors of Peak Phys Ed)
- **09:25am - 10:40am**: Keynote address: Connecting Communities through Movement by Andy Hair
- **10:40am - 11:05am**: Morning Tea, networking, and trade display
- **11:05am - 12:15pm**: Transition to session C
- **12:15pm - 1:30pm**: Session C
- **1:30pm - 2:30pm**: Lunch, networking, trade display, and prize draw
- **2:30pm - 3:35pm**: Session D

## Session A Details

**A1** Planning, implementation, and assessment for VCE PE Units 1 & 2 - Paul Seery

**A2** How to write SACs that are compliant, rigorous, and engaging for students - Dr Rachael Whittle

**A3** Integrating the 6 Cs in HPE: student centered 21st century approaches and developing creativity - Dr Amanda Telford & Dr Carl Ridgeway

**A4** VCE HHD Unit 1 - Understanding the Health and Wellbeing of Australia’s youth - Sonia Goodacre

**A5** Health & Human Development Units 3 & 4 Exam Review - Katherine Jones

**A6** Extraordinary Assessment made easy! - Andy Hair

**A7** Formative Assessment in 7-10 Health Education - Sam Downward

**A8** A student-centred approach to VCE PE & VCE/VET Sport and Recreation - Jackson Moloney & Adrian Beadles

**A9** Accountability is the key. A hands-on approach to developing accountable students - Adrian Parisi

**A10** Lesson starters and fun team building activities - Dale Sidebottom

**A11** Game sense for invasion games - Colin Cooper

## Session B

### Session B Schedule

- **10:40am - 11:05am**: Morning Tea, networking, and trade display

## Session B Details

**B1** Incorporating thinking routines in VCE PE Units 1-4 - Paul Gear, Chris Cafiso

**B2** An ‘impulsive’ torque on biomechanics’ - Linking theory with practical activities in Unit 3 AoS1 - Dr Evan Coventry & Chris Clarke

**B3** True Grit! Project based learning in health - using PBL to liven up theory in PE! - Colin Edwards

**B4** Don’t reinvent the wheel in Unit 2 HHD - Dynamic teaching and learning activities and resources that will engage students and foster deeper learning - Laura Taylor-Payne

**B5** Laying a strong foundation in Unit 3 HHD - Sonia Goodacre

**B6** E’s & Tech in HPE - incorporating technology to engage students - Christina Polatajko

**B7** How well do you know the Victorian Curriculum: Health and Physical Education? - Dr Rachael Whittle

**B8** Which Avatar will you be in today's Gamification experience? - Andy Hair

**B9** Break, Learn, Create - an exciting new dance program that incorporates Breakdance and Social, Emotional Learning - Lara Parisi

**B10** Gamifying wellbeing from F-12 - Dale Sidebottom

**B11** Fun and engaging warm ups - Claire Knell

## Session C

### Session C Schedule

- **12:15pm - 12:25pm**: Transition to session C

## Session C Details

**C1** Strategies to engage students in VCE PE Unit 2 - Dr Rachael Whittle

**C2** Improving skills and constraints-based approaches - Nat Still

**C3** The School Coach - The Tricky Trade! - Colin Cooper & Clay Ilman

**C4** Engaging VCE HHD students through innovative digital tools - Unit 1 (AoS 3) & Unit 3 (AoS 2) - Katherine Jones & Tessa Serr

**C5** Innovative, dynamic, and creative strategies to differentiate for a diversity of learners in VCE HHD Unit 4 - Colin Edwards

**C6** Gamification - the use of Classcraft to increase activity, effort, teamwork, and enthusiasm in PE - Laura Taylor-Payne

**C7** Authentic and applied assessment for learning - in regards to motor skill performance - Dr Natalie Lander, Vicki Hoban, Naomi Symington

**C8** Stepping out against GBV - Year 8-10 respectful relationships curriculum - Claire Stonehouse

**C9** Storytime with Games - 10 new games to connect learning to the real world - Christina Polatajko

**C10** Fun fitness for all ages - Dale Sidebottom

**C11** How to differentiate Phys Ed games in a practical setting - Claire Knell

## Session D

### Session D Schedule

- **1:30pm - 2:30pm**: Lunch, networking, trade display, and prize draw

## Session D Details

**D1** VCE Physical Education Units 3 & 4 Exam Review - TBA

**D2** VCE PE Unit 4: Training - The New Frontier! - Rob Malpeli

**D3** Hands-on food and nutrition activities - Simone Nolder

**D4** Planning assessment and revision in Units 1-4 HHD - Sonia Goodacre

**D5** Using Geocaching to introduce orienteering or extending senior students - Colin Edwards

**D6** Assessing Year 7-10 Movement and Physical Education using the Victorian Curriculum - Rob Horwill

**D7** Encouraging individual skill development - Jade Nicholson

**D8** Let us help you deliver your dance and wellness curriculum! - Nikki Vissaj

**D9** Moving your opponents around the paddock! - TGU models - Andy Hair

**D10** Exciting ways to develop FMS while maximising participation time - Claire Knell
A1 Planning, implementation & assessment considerations for VCE PE Units 1&2

This session will provide you with the opportunity to learn and share with others - knowledge, resources, timelines and assessment ideas for VCE PE Units 1 and 2. This session will provide you with take away ideas ready to implement into your program. Let’s collaborate!

A2 How to write SAC’s that are compliant, rigorous and engaging for students

Understanding the VCAA principles for VCE assessment provides the foundation for the development of school-based assessment tasks that are not only compliant, but also rigorous enough to allow teachers to differentiate and capture student interest. This session will draw on evidence from the VCAA school-based assessment audit in addressing issues that are common across Units 3 and 4 and provide teachers with advice on developing tasks that meet the VCAA requirements.

A3 Integrating the 6 C’s in HPE- student centred 21st century approaches and developing creativity

This session will include a range of student-centred learning improvement strategies for teaching 7-10 HPE. The teaching strategies showcased focus on developing 21st Century learning skills/transferable skills and competencies to enable students to approach complex challenges such as: critical thinking/problem-solving, creative thinking, communication and collaboration. Amanda & Carl will provide a range of new activities for teaching health and physical education mapped to the Victorian Curriculum, Blooms Taxonomy and High Impact Teaching Strategies.
**A4** VCE HHD Unit 1: Understanding the Health and Wellbeing of Australia’s youth

This session will look at VCE HHD Unit 1 Area of Study 1, 2 and 3 of Health and Human Development. The key knowledge and key skills for Unit 1 will be unpacked and ideas for teaching and learning will be presented. A range of application style activities will be explored in enough detail for you to be able to easily use them in your own classroom. There will be a focus on learning activities that are designed to assist students to form a strong foundation for the rest of their studies in Units 1-4 Health and Human Development.

**A5** VCE Health and Human Development Exam Review

In this workshop the 2019 Health and Human Development exam will be reviewed, including areas of student strengths and weaknesses, common errors, and a discussion of solutions. Please bring a copy of the 2019 Health and Human Development exam and examiners report.

**A6** Extraordinary Assessment made easy!

Assessment, both formative and summative, is the guiding principle to mapping a student's understanding in education. Transparency of knowledge is of paramount importance with a triangular partnership required between Students, Parents and Schools. The three parties need to see clear, easy to access and interpretable goals of achievement that can be demonstrated on a regular basis. With this session Andy Hair, a lifelong advocate for quality education, will share practical and theoretical examples of assessment that can be taken away and applied to your own classroom. He will make regular reference to IDOCEO Assessment App as a quality collaborator for visible data.

**A7** Formative Assessment in 7-10 Health Education

This session will look at formative assessment in health for year’s 7-10. It will look at the steps to create a formative assessment aligned with the Victorian Curriculum discussing the process of developing the rubric and task and how to tailor the task to a range of different topics. Teachers will discuss how to utilise the data and plan future learning activities for students.
A student-centred approach to VCE PE & VCE/VET Sport and Recreation

This session will provide participants with a model for embedding several high impact teaching strategies and evidence-based approaches into teaching content heavy senior curriculum in Year 11 and 12, with the aim of increasing student engagement and improving VCE results. Say goodbye to PowerPoint and give your students more time learning through practical experiences and practicing the skills they need for success in their end of year exams, whilst also developing student self-efficacy and self-regulation. A student-centred approach that targets areas of need, using resources you most likely already have and use!

A9 Accountability is the key. A fun hands-on approach to developing accountable students

This session is designed to help you foster accountability in your students, whilst developing their resilience. Teaching your students to be accountable for their learning, behaviour and mindset is a great way to create an environment where students become responsible for their own success. Learn tools and strategies to help develop your student's accountability in class and explore the link between accountability and resilience.

Lesson starters and fun team building activities

This workshop focuses on how to use connection starters with educational benefits to foster positive connections, trust and fun in your lessons. This is a must attend course for Primary and Secondary teachers! This will be a high energy fun workshop that teachers cannot afford to miss. The activities covered will set teachers up with awesome new resources for the entire year.

Game sense for invasion games

Whether you are a beginner or highly experienced at using game sense you will get something valuable out of this session. Colin is a highly experienced and passionate educator and coach who will share with you an array of teaching strategies to enhance your application of game sense within your school particularly for invasion games.
Session B

**Incorporating thinking routines in VCE PE Units 1-4**

In this session Paul and Chris will be working through a range of thinking routines in order to develop metacognitive capacity, literacy skills and critical thinking skills in VCE PE students. The presenters will be applying these thinking routines to minor practical activities and analogies that can be used in a conventional VCE PE (Units 1-4) classroom environment.

**An ‘impulsive torque on biomechanics’. Linking theory with practical activities in Unit 3 AoS1**

This session will present material designed to develop teacher understanding of the key knowledge and key principles associated with VCE Physical Education Unit 3 AoS1 ‘How are movement skills improved?’ and biomechanical principles. The focus of the session will be the presentation of practical examples that can help strengthen the connection between practical and theoretical concepts. Resources and ideas will assist teachers in simplifying biomechanical concepts with their students through the demonstration of basic activities.

**Paul Gear & Chris Cafiso**
Balwyn High School
VCE PE UNIT 1-4

**Dr Evan Coventry & Chris Clarke**
Melbourne Grammar
VCE PE UNIT 3
B3 True Grit! Project based learning in health - using PBL to liven up theory in PE!

Colin will share with you a contemporary array of project-based learning strategies for implementation into your secondary health and physical education program. This student-centred approach enhances student engagement and will liven up your HPE theory sessions. Colin will share his passion for PBL and loads of ideas and resources.

B4 Don’t reinvent the wheel in Unit 2 HHD - Dynamic teaching and learning activities and resources that will engage students and foster deeper learning

In this session you will be provided with a range of dynamic teaching and learning activities/resources that will help engage your students in learning and move them from surface knowledge to a deeper level of understanding, retention and application. You will be shown and take part in a variety of activities addressing a multitude of learning styles that will have your students bring the Unit 2 content to life!!

B5 HHD Unit 3 session (Area of study 1): Laying a strong foundation in Unit 3 HHD

This session will look at Unit 3, Area of Study 1 Health and Human Development “Understanding health and Wellbeing”. The key knowledge and key skills will be unpacked and ideas for teaching and learning will be presented. A range of application style activities will be explored in enough detail for you to be able to easily use them in your own classroom. There will be a focus on assisting students to form a strong foundation for the rest of their studies in Unit 3 and 4 Health and Human Development.

B6 GIFs & Tech in HPE- incorporating technology to engage students

Do you have access to technology, projector or screen at your school? Need some new ways to incorporate technology into your classroom? GIFs are a new way of teaching and learning. This session will allow you to explore ways to engage your students by using GIFs. Please bring your own iPad device with apps IMG Play (free) and DMD vClone (free) to maximise the session.

B7 How well do you know the Victorian Curriculum: Health and Physical Education?

In this session, teachers will develop an intimate relationship with the Victorian Curriculum: Health and Physical Education! Building on these relationships, strategies for planning a comprehensive Health and Physical Education program for Levels 7-10 will be discussed. The instructional alignment framework will be used as a planning tool to maximise the alignment between curriculum, assessment and pedagogy. A copy or access to the Victorian Curriculum: Health and Physical Education will be beneficial for participants throughout the session.
Which Avatar will you be in today’s Gamification experience?

Wii Sports changed the way users interacted with video games. The focus on movement-based avatar simulation gave users a 1st person experience on their capabilities as a learner. Within this session Andy Hair, a global leader in Gamification methodology will share a variety of strategies where you will experience ‘LEVELLING UP’ and ‘SELF GRATIFICATION’ through task completion. Andy will also share the models-based practice he uses based on Robert Marzano models of teaching to ensure a student’s ‘TRUE’ story is mapped in their Physical Literacy passports.

Break, Learn, Create- an exciting new dance program that incorporates Breakdance and Social, Emotional Learning

In this hands-on session, participants will sample our latest program- ‘Break, Learn, Create’. Following the success of our Hip-Hop Resilience program, “Dance, Learn, Create”, The Blueprint Initiative have teamed up with one of Australia’s leading Breakdance performers to develop a unique and engaging Breakdance program that encapsulates dance and social, emotional learning. During this session, we will explore where dance fits into your HPE curriculum and participate in simple but effective activities that will make a dancer out of everyone!

Gamifying wellness from F to year 12

Active learners are healthy learners, and play is central to learning for children and adults. Today’s workshop is for anyone who is looking to improve their outlook on life. Participants will explore learning experiences that integrate mental health and wellness into the classroom, workplace and everyday life. This workshop helps individuals of all ages to bring mindfulness, gratitude, joy and social connection into their daily lives.

Fun and engaging warms ups

Can you ever have too many great warm up ideas? A fun and practical session focusing on a range of engaging warm up activities to add to your repertoire. Come away with loads of terrific practical ideas you can use in your lessons straight away. Claire is a multi-award-winning coach and educator who always runs a fabulous session.
Session C

C1 Strategies to engage students in VCE PE Unit 2

This session is designed to support teachers in the development of a teaching and learning program that will engage students with the content in Unit 2, Area of Study 1: Physical activity, sport and society. Teachers will look at different approaches to the delivery and implementation of the key knowledge and skills in Unit 2, consider teaching and learning activities that could be used and unpack the requirements around the assessment task for Outcome 1.

C2 Improving skills and constraints-based approaches

In this VCE PE Unit 3 session Nat will share a range of interactive and engaging learning activities to enhance student learning of concepts relating to skill acquisition and constraints-based approaches. Nat will share lots of ideas, strategies and resources for teaching and assessment of these content areas.

C3 The school coach- The Tricky Trade!

So, you’ve been asked to coach... what next? Are you a relationship-based coach or a disciplinarian? How do you measure success? Do you have a game plan? Can you manage people, parents, players? How do you motivate, organise and teach? Colin and Clay are passionate educators and highly successful school coaches who will share with you an array of strategies to enhance the learning experience and help you navigate the coaching role. The session will provide interesting information and a great source of motivation to take on such an intrinsically rewarding job. The overall value of the session will be realised through your own input and discussion with others in the workshop.
Engaging VCE HHD students through innovative digital tools – Unit 1 (AoS 3) and Unit 3 (AoS 2)

In their first year of driving, young drivers in Victoria are almost four times more likely to be involved in a fatal or serious injury crash than more experienced drivers.

The TAC's Road to Zero Education Complex at the Melbourne Museum was designed to highlight these issues with young people (14-17 years) early on and to empower them to think about ways they can contribute to Victoria's goal of zero serious injuries and deaths on our roads. This session will showcase two new engaging and interactive programs developed by the TAC, in partnership with practising HHD teachers. The free initiatives address:

• Unit 1, Area of Study 3, Outcome 3 - youth health and wellbeing
• Unit 3, Area of Study 2 - health promotion and the Ottawa Charter

Come and learn how state of the art technology is being used to bring these two curriculum areas to life for VCE students.

Innovative, dynamic and creative strategies to differentiate for a diversity of learners in VCE HHD Unit 4

In this session Laura will share some awesome and sometimes oddly strange resources for Unit 4 Health and Human Development. Laura will encourage you to try some activities that are sometimes outside of the box to help your students remain engaged, motivated and challenged to achieve their personal best. Teachers will walk out of this session with a treasure chest of online resources, creative activities and ideas to bring back into their own classroom to reignite their Unit 4 program.

Gamification - the use of Classcraft to increase activity, effort, teamwork and enthusiasm in PE

Engaging adolescents can be a major challenge. Colin will describe his use of Classcraft and gamification to increase activity, effort, teamwork and enthusiasm in health and physical education. Colin will share a range of innovative, contemporary ideas, creative strategies and resources to engage your students.

Authentic and applied assessment ‘for’ learning – in regard to motor skill performance

This session will provide the 'why' and 'how' of motor skill assessment. Via an engaging and interactive workshop, you will receive theoretical and practical knowledge and strategies to enable you to assess authentically and objectively 'for' learning in your HPE programs.
**C8 Stepping out against GBV-Year 8-10 respectful relationships curriculum**

In this interactive workshop Claire will showcase a range of dynamic and engaging learning activities designed for students focusing on fostering respectful relationships in health. Claire has created several quality teaching resources including the development of the ‘Stepping out against gender-based violence’ a critical issue in all schools and society.

**Dr Claire Stonehouse**  
Deakin University  
YEAR 8-10 HEALTH

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**C9 Story time with Games- 10 new games to connect learning to the real world**

Bored students? Need new ideas on fun and engaging activities? Come and join in this AMAZING practical session, where you’ll learn 10 new games to take away and to implement into your Health and P.E lessons. Every game has a story/theme to engage your students, which will allow them to make connections with the real world and with their current learning.

**Christina Polatajko**  
Newbury Primary School  
PRIMARY PE PRAC

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**C10 Fun fitness for all ages**

This is the third year in a row Dale is delivering his fun fitness session. This year it will be jam-packed with all new ideas, games and activities that teachers will be able to use in their lessons to make fitness fun. Dale has presented this workshop in over twenty countries around the world now with outstanding results. If you are looking for new ways to make movement fun then this is a session you simply cannot afford to miss.

**Dale Sidebottom**  
Energetic Education  
PRIM & SEC PE PRAC

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**C11 How to differentiate Phys Ed games in a practical setting**

Catering for a huge diversity of students’ needs is one of the greatest challenges we face when teaching physical education. Claire will share a range of strategies which will allow you to use differentiation in a meaningful and effective manner to enhance a range of learning outcomes. The games provided will cater for a range of abilities and foster social skills, motor skills and a range of other learning outcomes.

**Claire Knell**  
Greythorn Primary School  
PRIM & SEC PE PRAC
VCE Physical Education Units 3 & 4 Exam Review

A review of the 2019 examination which will focus on student strengths and weaknesses on the 2019 exam and suggested solutions to each of the questions. The session will include an opportunity for teachers to ask questions and provide teachers with an overview of the examination specifications for the new study design 2018-2021. Please bring an electronic or hard copy of the 2019 examination.

VCE Physical Education Unit 4: Training- The New Frontier!

Rob will take delegates through a range of coursework, practical and hands-on suggestions to effectively teach the key concepts included in training methods, principles, fatigue/recovery and chronic adaptations to maximise performance and student learning. Rob will show you how these key areas are very much interrelated and should be taught as a ‘package’ so students make meaningful links between them – especially when it comes to practical classes and ‘making learning real’.

Hands-on food and nutrition activities

This session involves interactive food and nutrition activities that can be taken back to your school and easily rolled out in year 7-10 health lessons. There is a key focus on understanding and utilising the Australian Guide to Healthy Eating. Help your students answer these important questions: Which foods belong in each food group? How many serves of each food group do I require a day? How big is a serving size? What steps do I need to take to plan out and prepare a nutritious and delicious meal?
Planning assessment and revision in VCE HHD Units 1-4

This session is designed to support teachers in developing assessment tasks to use in their own classrooms. Ideas for assessment tasks will be presented, along with techniques and resources to assist your students with revision. Sonia is a highly experienced educator, author and leader in teaching and learning.

Using Geocaching to introduce orienteering or extending senior students

Geocaching is a fun, active and innovative way to engage learners. In this practical session Colin will explain how he has used geocaching to introduce orienteering and extend his students learning. This student-centred, problem solving approach requires students to develop a range of transportable skills such as critical thinking, communication, collaboration, problem-solving to locate what they are looking for. After this session you will be confident to use this approach with your own students.

Assessing Year 7-10 Movement & Physical Education using the Victorian Curriculum

Planning and Developing Physical Education Curriculum using the Victorian Curriculum can be challenging. In this session we will look at how to break down the curriculum to develop unit learning continuums which can intern be used to develop our unit rubrics. From the development of these documents, we will then explore how we can differentiate our teaching to meet student needs and promote growth within the classroom.

Encouraging individual skill development

Circus skills are a great option for students who are not drawn to team sports or high-impact or endurance activities. From hula hooping to juggling to diablo and spinning plates, this session will cover some basic skills in a range of circus toys and how you can teach these skills to your students. You’ll also learn how to make these circus toys with your students.

Let us help you deliver your dance and wellness curriculum!

Nikki Visaj Movement offers Dancemob, Fitness and Wellness programs to both Primary and Secondary schools. We believe in the positive influence we can make to your students’ physical and mental well-being. In this session Dancemob will provide you with basic steps, formations, counts and transitions to give you more confidence in preparing your students to create their own hip hop choreography. The session will conclude with some simple mindful practices that you can integrate into your own PE lessons to encourage a more present, centred and grounded cohort of students.
**D10 Moving your opponents around the paddock! TGFU models**

Closing down space, opening up space, moving towards space and moving away from space are all concepts of Teaching Games for Understanding models that run through the entire curriculum. Within this session Andy Hair will share a range of systems he used not only in his classes but with classes he has worked with across Australia, Asia, South Pacific and California to teach Net and Wall sports. Learning for successful outcomes in these concepts starts in Kindergarten. Andy will share his progressive model of development to ensure students have a solid understanding of required knowledge to be ‘their own successful’ within life.

**D11 Exciting ways to develop FMS while maximising participation time**

In this session Claire will cover 10 awesome and exciting activities to develop fundamental movement skills which also maximise student participation. Claire’s dynamic, engaging and fun approach will inspire you to try these activities out with your students as soon as you get back to school.
Registration Form

School/Organisation Details

School/Org Name:

School/Org Email:

Mailing Address:

State: Postcode:

Acc. Payable Manager’s Name:

Acc. Payable Manager’s Email:

Total $: Order No.:

Registration Options

Online
www.peakphysed.com.au

Scan & Email
admin@peakphysed.com.au

Mail
PO Box 4033
Balwyn East VIC, 3103

More Info

For a full description of all Peak Phys Ed conferences, membership benefits, events, consultancy, and other services, newsletters and resources check out www.peakphysed.com.au

Cancellation Policy

If you are unable to attend this event, a replacement delegate may be sent in your place at no extra charge. We do not provide refunds for cancellations made more than 7 days after your registration is received therefore the invoiced fee remains payable in full. Should you wish to cancel your registration within the 7 day cooling off period, an administration fee of $75 per delegate (GST inclusive) remains payable. Any cancellation must be made in writing and sent by email. Peak Phys Ed will make available conference resources to any delegate who is unable to attend and who has paid in full. Contact information provided will only be for the use of Peak Phys Ed and will not be shared with any other organisation.

Delegate One

Please ensure you have approval from your school before registering and read the cancellation policy

Name:

Email:

Special Dietary Needs:

Please tick only one box per delegate

Delegate $425 ✓

Pre-service teachers $150 ✓

Delegate Early Bird (Paid by Friday Dec 13, 2019) $375 ✓

Select three preferences per sessions

Session 1st Pref. 2nd Pref. 3rd Pref.

A

B

C

D

Please note images of delegates may be posted on Peak Phys Ed social media.

All schools GST Included in all registration Fees. Pre-service teachers must present a full-time student card upon registration on the day. Early Bird prices only apply where full payment is received prior to December 13, 2019.
### Delegate Two

**Name:**

**Email:**

**Special Dietary Needs:**

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*Please tick only one box per delegate*

- Delegate: $425
- Pre-service teachers: $150
- Delegate Early Bird (Paid by Friday Dec 13, 2019): $375

*Please note images of delegates may be posted on Peak Phys Ed social media*

### Delegate Three

**Name:**

**Email:**

**Special Dietary Needs:**

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*Please tick only one box per delegate*

- Delegate: $425
- Pre-service teachers: $150
- Delegate Early Bird (Paid by Friday Dec 13, 2019): $375

*Please note images of delegates may be posted on Peak Phys Ed social media*

### Delegate Four

**Name:**

**Email:**

**Special Dietary Needs:**

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*Please tick only one box per delegate*

- Delegate: $425
- Pre-service teachers: $150
- Delegate Early Bird (Paid by Friday Dec 13, 2019): $375

*Please note images of delegates may be posted on Peak Phys Ed social media*

### Delegate Five

**Name:**

**Email:**

**Special Dietary Needs:**

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*Please tick only one box per delegate*

- Delegate: $425
- Pre-service teachers: $150
- Delegate Early Bird (Paid by Friday Dec 13, 2019): $375

*Please note images of delegates may be posted on Peak Phys Ed social media*
## Registration Form

### Delegate Six

Name:  
Email:  
Special Dietary Needs:  

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Please tick only one box per delegate  
Delegate $425  
Pre-service teachers $150  
Delegate Early Bird (Paid by Friday Dec 13, 2019) $375  

Please note images of delegates may be posted on Peak Phys Ed social media  

### Delegate Seven

Name:  
Email:  
Special Dietary Needs:  

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Pre-service teachers $150  
Delegate Early Bird (Paid by Friday Dec 13, 2019) $375  

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### Delegate Eight

Name:  
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Special Dietary Needs:  

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Delegate Early Bird (Paid by Friday Dec 13, 2019) $375  

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### Delegate Nine

Name:  
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Special Dietary Needs:  

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