The Discovery conference is the ultimate professional learning event in Melbourne focusing on innovative and evidence-based practice for teaching primary and secondary students in Health, Physical and Sport Education. If you are interested in high quality professional learning, with dynamic presenters within a world class facility then this is the conference for you.

In 2019 we are celebrating the 10th Anniversary of the Discovery Conference. The conference program focuses on the contribution health, physical education and sport make to student achievement, engagement and wellbeing in particular:

- Excellence in Teaching and Learning
- Evidence-based high impact teaching strategies
- Curriculum planning and assessment
- Positive climate for learning
- Professional leadership

Following the success of our nine previous Discovery conferences and other major conferences in ACT, VIC, NSW and QLD, Dr Amanda Telford and Rob Malpeli Directors of Peak Phys Ed are very pleased to present the 10th Discovery conference in Melbourne.

Discovery 2019 gives teachers from primary, secondary and special schools the opportunity to:

- choose from 40 high quality elective workshops across 10 parallel streams per session
- Engage in 4 interactive sessions throughout the day
- Participate in contemporary, inclusive and the practical aspects of health, physical education and sport education.
- access sessions tailored to the Australian Curriculum and the Victorian Curriculum or the VCE study designs.
- access over 40 dynamic high-quality presenters who will showcase their expertise and knowledge of health education, physical education, physical activity, exercise science, health and wellbeing and sport education.
- Participate in world class function rooms and physical activity spaces
- Access magnificent catering
- Gain access to all electronic materials for all conference sessions
- Access an update from the VCAA Health & Physical Education Curriculum Manager Dr Rachael Whittle
- Access to a large trade display and prize draw

For a full description of elective sessions at the Discovery conference, membership benefits, events, consultancy, and other services, newsletters and resources check out www.peakphysed.com.au
## Conference Program

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<td>Planning, implementation &amp; assessment considerations for VCE PE Units 1 &amp; 2&lt;br&gt;Paul Seery</td>
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<td>A2</td>
<td>VCE PE Assessment: structuring school-based assessment tasks with a specific focus on Units 3 &amp; 4&lt;br&gt;Dr Rachael Whittle</td>
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<tr>
<td>A3</td>
<td>7-10 HPE Curriculum mapping with tips, tools &amp; resources&lt;br&gt;Airlie Tudhope</td>
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<td>A4</td>
<td>VCE HHD Unit 1 Creative &amp; engaging teaching ideas combining hands-on &amp; ICT strategies&lt;br&gt;Laura Taylor-Payne</td>
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<td>A5</td>
<td>Health &amp; Human Development Units 3 &amp; 4 Exam Review&lt;br&gt;Katherine Junes</td>
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<td>A6</td>
<td>I.C.T &amp; PE-Interact, Collaborate &amp; Teach (Part A)&lt;br&gt;Rebecca Westwood</td>
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<td>A7</td>
<td>Explicit assessment and using data in F-6 Personal and Social Capabilities&lt;br&gt;Sara Villiers &amp; Spana Sachdeva</td>
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<td>A8</td>
<td>Behaviour Management - a preventative approach. Strategies to enhance engagement &amp; resilience&lt;br&gt;Adrian Parisi &amp; Lara Parisi</td>
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<td>A9</td>
<td>Design Thinking in HPE to develop creative thinking skills&lt;br&gt;Dr Amanda Telford &amp; Dr Carl Ridgeway</td>
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<tr>
<td>A10</td>
<td>Speedminton – more school racket sport variations&lt;br&gt;Geoff Banister</td>
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<td>B1</td>
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<td>B2</td>
<td>How are movement skills improved? Biomechanical principles&lt;br&gt;Dr Rachael Whittle</td>
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<td>B3</td>
<td>Differentiation via student-centred pedagogies-planning &amp; implementing engaging SEPEP programs in your school&lt;br&gt;Lee Anton-Hem</td>
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<td>B4</td>
<td>Student focused &amp; engaging activity ideas for VCE HHD Units 1 &amp; 2&lt;br&gt;Chissy Collins</td>
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<td>B5</td>
<td>An interactive approach to teaching Unit 4 Health &amp; Human Development&lt;br&gt;Sonia Goodacre</td>
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<tr>
<td>B7</td>
<td>Explicit assessment and using data in 7-10 Health&lt;br&gt;Sara Villiers &amp; Spana Sachdeva</td>
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<tr>
<td>B8</td>
<td>Dance, Learn, Create - not your everyday dance program! Developing personal &amp; social capabilities&lt;br&gt;Lara Parisi &amp; Adrian Parisi</td>
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<td>B9</td>
<td>Thinking outside the square in Phys Ed&lt;br&gt;Christina Polatajko</td>
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<td>B10</td>
<td>Minor games, major fun rain, hail or shine&lt;br&gt;Claire Knell</td>
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Transition to session C (10 min)

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<tr>
<th>Session C</th>
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<tr>
<td>C1</td>
<td>Interactive &amp; creative ideas to maximise engagement in VCE Physical Education Unit 2 including YPAP&lt;br&gt;Dr Amanda Telford &amp; Dr Toni Hilland</td>
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<td>C2</td>
<td>Acute responses, energy systems and recovery considerations - the whole box &amp; dice&lt;br&gt;Rob Malpel</td>
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<td>C3</td>
<td>The power of gamification in PE&lt;br&gt;Dale Sidebottom</td>
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<td>C4</td>
<td>Quality Learning &amp; Teaching in VCE &amp; the role of feedback&lt;br&gt;Sonia Goodacre</td>
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<tr>
<td>C5</td>
<td>Innovative, dynamic &amp; creative strategies to differentiate for a diversity of learners in VCE HHD Units 3 &amp; 4&lt;br&gt;Laura Taylor-Payne</td>
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<td>C6</td>
<td>Creating interactive video-based technologies into Health Education&lt;br&gt;Travis Edwards</td>
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<td>C7</td>
<td>Assessing Year 7-10 Movement in Physical Education using the Victorian Curriculum&lt;br&gt;Robb Horwill</td>
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<tr>
<td>C8</td>
<td>Cultural Dance Program touching on Indigenous Australian &amp; African Dance&lt;br&gt;Nicky Visaj</td>
</tr>
<tr>
<td>C9</td>
<td>Awesome games &amp; activities for your practical classes&lt;br&gt;Airlie Tudhope</td>
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<td>C10</td>
<td>Using a game sense approach for invasion sports&lt;br&gt;Roy Breed</td>
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<td>D2</td>
<td>Coaching &amp; not just teaching-working with students to maximise their Unit 3 &amp; 4 results &amp; achieve a personal best&lt;br&gt;Dr Edward Yeo &amp; Gerard Morris</td>
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<td>D3</td>
<td>Problem-based learning &amp; building local &amp; global partnerships in your school&lt;br&gt;Chris Clark</td>
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<td>D4</td>
<td>Teaching your students to learn (7-12)&lt;br&gt;Sonia Goodacre</td>
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<tr>
<td>D5</td>
<td>Create interactive video lessons for Physical Education utilising the ClickView platform&lt;br&gt;Travis Edwards</td>
</tr>
<tr>
<td>D6</td>
<td>Formative Assessment in 7-10 Physical Education&lt;br&gt;Sam Downward</td>
</tr>
<tr>
<td>D7</td>
<td>Top 10 fitness games to increase movement and fun in your lessons&lt;br&gt;Dale Sidebottom</td>
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<td>D8</td>
<td>Amazing Race - a creative approach to collaborative learning&lt;br&gt;Lee Anton-Hem</td>
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<td>D9</td>
<td>Practical physical education &amp; personalised learning&lt;br&gt;Rob Malpel</td>
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<td>D10</td>
<td>Speedminton – more school racket sport variations&lt;br&gt;Geoff Banister</td>
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**VCE PE Units 1-4**

**VCE PE Maximising performance in VCE Units 3 & 4**

**Year 7-10 Health & Phys Ed**

**VCE HHD Units 1 & 2 Feedback & Metacognitive strategies**

**VCE HHD Units 3 & 4**

**Innovations & ICT**

**Assessment & Quality enhancement using data**

**Personal & Social capabilities, dance & fitness**

**Practical sessions**

**Developing creativity**

**Games & Sports**

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8.45am-9.15am Welcome, introduction & Hall of Fame<br>(Dr Amanda Telford & Rob Malpel, Peak Phys Ed Directors)

VCAA update<br>Dr Rachael Whittle

9:25am-10:15am Welcome, introduction & Hall of Fame<br>(Dr Amanda Telford & Rob Malpel, Peak Phys Ed Directors)

VCAA update<br>Dr Rachael Whittle

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**Personal & Social Development**

**Games & Sports**

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**Developing creative thinking skills**

**Games & Sports**

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**Assessment & Quality enhancement using data**

**Personal & Social**

**Developing creative thinking skills**

**Games & Sports**

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Planning, implementation & assessment considerations for VCE PE Units 1&2

This session will provide you with the opportunity to learn and share with others - knowledge, resources, timelines and assessment ideas for VCE PE Units 1&2. This session will provide you with take away ideas ready to implement into your program. Let's collaborate!

VCE PE Assessment: structuring school-based assessment tasks with a specific focus on Units 3&4

This session will explore the range of assessment tools that can be used for school-based assessment in VCE Physical Education. Teachers will be guided through the development of assessment tasks that align with the VCAA assessment principles and VCE Physical Education study design. Teachers will explore the structure of a variety of task types, including written reports, structured questions, reflective folio and laboratory reports. Time will be allocated to respond to questions relating to school-based assessment.

7-10 HPE Curriculum mapping with tips, tools & resources

This session will explore the 7-10 Health & Physical Education curriculum. You will gain an understanding of how to review your current curriculum, prioritise your next steps, plan and develop your 7-10 HPE curriculum. You will be provided with tips to make your program more engaging and tools to ensure all curriculum requirements are met. You won't just look at the curriculum, you'll be provided with ideas and resources including course and unit outlines, assessment tasks and rubrics.
VCE HHD Unit 1 Creative & engaging teaching ideas combining hands on & ICT strategies

Compliment the use of your textbook with a range of creative and engaging teaching and learning activities. This session will cover a mix of hands on interactive tasks and digital learning tasks to cater for a diversity of learning styles. You will leave with a range of activities to address each key knowledge area for VCE HHD Unit 1 and experience several of these activities during the session.

Health & Human Development Exam Review

In this workshop the 2018 Health and Human Development exam will be reviewed, including areas of student strengths and weaknesses, common errors, and a discussion of solutions. Please bring a copy of the 2018 HHD exam and examiners report.

I.C.T & PE - Interact, Collaborate & Teach (Part A)

In this session you will be exposed to a bunch of ICT tools that will:

I - Interact and engage your students in PE
C - Allow collaboration between all in the class and wider community
T - Teach your students how to optimise their physical and theoretical performance

The split session will expose teachers to a wide range of ICT tools that can be used to analyse, assess and improve student performances both inside the health and physical education theory classroom and also outside in the practical environment. This first session will focus on skill analysis in the practical classroom. All ICT tools presented are guaranteed to keep your students engaged and moving more than ever.

This session will be a hands-on, interactive session where participants will be able to practice and experience these ICT tools in action. These tools are super easy to implement even if ICT isn’t your strong point. All delegates to this session must bring along a laptop, iPad or phone with their own connectivity and the free app Hudl Technique uploaded.
A7 Explicit assessment and using data in F-6 Personal and Social Capabilities

Want to develop explicit assessment tasks that allow you to collect viable data? Assessment is an integral part of teaching and learning and can be used to draw conclusions about where students are in a continuum of learning. During this hands-on session, presenters will provide teachers with an understanding of how to explicitly teach and assess students in F-6 Health, alongside using data to determine student understanding that informs teaching and learning programs. Teachers will work with the F-6 curriculum and develop their capacity to create explicit assessment strategies and tasks, that support their teaching and learning programs.

A8 Behaviour Management - a preventative approach. Strategies to enhance engagement & resilience

In this interactive session, we will explore the common problems associated with behaviour management in the classroom and learn new skills and strategies to tackle these issues. Participants will undertake a range of activities used in The Blueprint Initiative school-based programs and will leave with a greater understanding of the correlation between behavioural issues and mental health. Participants will also learn strategies to tackle disengaged students and learn skills to help them develop resilience.

A9 Design Thinking in HPE to develop creative thinking skills

This session will include a range of student-centred learning improvement strategies for teaching 7-10 HPE. The pedagogies showcased including ‘Design Thinking’ are focused on developing 21st Century learning skills and competencies to enable students to approach complex challenges such as: critical thinking/problem-solving, creative thinking, communication and collaboration. Amanda & Carl will provide a range of new activities for teaching health & physical education mapped to the Victorian Curriculum, Blooms Taxonomy & High Impact Teaching Strategies.

A10 Speedminton – more school racket sport variations

Speedminton continues to re-shape racket sport learning with new games and skill building drills evolving in the nation’s playgrounds. Variations to suit all age, skill and enthusiasm levels will be explored. How to access the equipment via Sporting Schools funding will also be addressed.
B1 Interactive ideas to maximise engagement & thinking skills in VCE Physical Education Unit 1

This session will provide participants with an array of interactive, innovative and challenging activities to engage your students within VCE Physical Education studying Unit 1 The Human Body in Motion. The activities are designed to foster critical thinking, collaborative skills, communication and metacognition. This interactive session will allow you to participate in a range of these activities and provide you with many more ideas to take away and implement immediately in your classroom.

Natalie Still
Penleigh & Essendon Grammar School
VCE PE UNIT 1
HITS - Metacognitive strategies

B2 How are movement skills improved? Biomechanical principles

This session will focus on developing teacher understanding of VCE Physical Education Unit 3 AOS1 ‘How are movement skills improved?’, specifically focusing on the depth required for delivery of the key knowledge and skills associated with biomechanical principles. The session will assist teachers in their understanding of the content and provide advice on how to develop effective learning activities that will allow for the collection of primary data that can be used to develop assessment tasks for this area of the Study Design.

Dr Rachael Whittle
Victorian Curriculum & Assessment Authority
VCE PE UNIT 3
HITS - Questioning & Feedback

B3 Differentiation via student-centred pedagogies - planning & implementing engaging SEPEP programs in your school

SEPEP is just one of those programs that ticks all the boxes!! As students define, plan and implement their own season of sport they develop game skills and game concepts, undertake important leadership and team roles and cross-curricula knowledge and competencies. SEPEP provides an authentic learning experience through the physical, cognitive and affective domains of learning. Come along and see what all the fuss is about as we unpack the important concepts of SEPEP through an engaging mix of practical activities and theory.

Lee Anton-Hem
Consultant
5-10 PE THEORY/PRAC
HITS - Differentiated Teaching
Session B

**B4  Student focused & engaging activity ideas for VCE Health & Human Development Units 1&2**

Hear it today, use it tomorrow. Get prepared for your teaching year in this session with student focused and engaging activity ideas for Units 1&2. A number of key knowledge and skills across the two Units will be explored, including intergenerational nature of health and wellbeing, youth health and wellbeing and new and emerging health procedures and technologies.

**B5  An interactive approach to teaching Unit 4 Health & Human Development**

This session is designed to provide teachers with a range of activities and resources to support them in teaching VCE Unit 4 Health and Human Development. This session will provide practical support such as a unit overview, ideas for assessment and a wide range of teaching and learning activities to support your teaching of Unit 4 in the HHD study design. Participants will leave the session with an outline of a range of resources and access to a range of classroom ready tools and activities to support them in teaching the course.

**B6  I.C.T & PE- Interact, Collaborate & Teach (Part B)**

In this session, be prepared to be exposed to a bunch of ICT tools that will:

I – Interact and engage your students in PE

C – Allow collaboration between all in the class and wider community

T - Teach your students how to optimise their physical and theoretical performance

The split session will expose teachers to a wide range of ICT tools that can be used to analyse, assess and improve student performances both inside the health and physical education theory classroom and also outside in the practical environment. This second session will focus on a wide range of technology to embed into your lessons. All ICT tools presented are guaranteed to keep your students engaged and moving more than ever.

This session will be a hands-on, interactive session where participants will be able to practise and experience these ICT tools in action. These tools are super easy to implement even if ICT isn’t your strong point. All delegates to this session must bring along a laptop, ipad or phone with their own connectivity and the free app Hudl Technique uploaded.
Explicit assessment & using data in 7-10 Health

Want to develop explicit assessment tasks that allow you to collect viable data? Assessment is an integral part of teaching and learning and can be used to draw conclusions about where students are in a continuum of learning. This hands-on session will provide teachers with an understanding of how to explicitly teach and assess students in 7-10 Health, alongside using data to determine student understanding that informs teaching and learning programs. Teachers will work with the 7-10 curriculum and develop their capacity to create explicit assessment strategies and tasks, that support their teaching and learning programs.

Dance, Learn, Create - not your everyday dance program! Developing personal & social capabilities

So it’s time to teach dance. “Where do I begin?” “The Nutbush and Bus Stop should cover it!”. If this sounds like you, then you will enjoy participating in this practical dance session. We have created a program that links Social, Emotional Learning with the art of dance, making this a fantastic cross curricular program. You will sample activities used in our program, whilst learning new ideas to take back to the classroom.

Thinking outside the square in Phys Ed

This highly engaging practical session provides all delegates the opportunity to develop an outstanding learning environment for all students. Educators have the opportunity and responsibility to ensure all students have equal opportunities to succeed both on and off the court. Throughout the session you will be encouraged to ‘think outside of the square’ when using various resources, new games, implementing quality learning intentions, success criteria and driving questions. This session will also provide all participants the chance to learn how to implement technology in a meaningful and powerful way. Get ready to connect and to be inspired to ensure your students become outstanding learners and thinkers.

Minor games, major fun rain, hail or shine

A fun and practical session looking at the importance of maximising participation and learning time while playing minor games. We investigate enjoyable ways to get students moving while developing both ball and social skills. Activities challenge students to work as a team to achieve a common outcome. Come away with practical ideas you can use in your lessons straight away.
**Session C**

### C1 Interactive & creative ideas to maximise engagement in VCE Physical Education Unit 2 including YPAP

This session will include a range of student-centred learning improvement strategies for teaching VCE PE Unit 2. The pedagogies showcased are designed to develop 21st Century learning skills and competencies to enable students to approach complex challenges such as: critical thinking/problem-solving, creative thinking, communication and collaboration. Amanda & Toni will provide a range of new activities for teaching physical activity measurement, understanding behavioural change and promotion.

**Dr Amanda Telford & Dr Toni Hilland**  
Peak Phys Ed & RMIT University  
VCE PE UNIT 2  
HITS - Collaborative learning

### C2 Acute responses, energy systems and fatigue/recovery considerations - the whole box & dice

Rob will take delegates through a range of coursework, practical and hands-on suggestions to effectively teach these key concepts. Rob will show you how the three key areas are very much inter-related and should be taught as a ‘package’ so students make meaningful links between them – especially when it comes to practical classes and ‘making learning real’. Whilst this is mainly a theory elective, delegates will be required to get up and about during the session to experience first-hand what is being covered.

**Rob Malpeli**  
Peak Phys Ed  
VCE PE UNIT 3  
HITS - Multiple exposures
The power of gamification in PE
Join Dale Sidebottom as he runs you through the power of gamification and how you can implement game mechanics and game-based learning into your programs to gain fantastic results. Dale is the creator of the Gamification Physed platform. In this session, you will experience firsthand the power of using gamification in your lessons. Teachers will actively participate in some of the best activities Learning with Games have created in the past two years.

Quality Learning & Teaching in VCE & the role of feedback
This session is designed to support VCE teachers in developing quality VCE programs and assessments. It will cover information to ensure that teachers meet the VCAA requirements but will also look at strategies to get the most out of your students and prepare them for the end of year exam. Time will also be spent looking at how to develop and grade VCE assessment tasks. Teachers are asked to bring along a unit planner and assessment tasks that they have used in Unit 1 or 3 last year.

Innovative, dynamic & creative strategies to differentiate for a diversity of learners in VCE HHD Units 3&4
Design and implement dynamic, innovative and creative activities for your VCE HHD Unit 3&4 program. A one size fits all approach is not effective to engage your students. This session will showcase a range of innovative and challenging teaching and learning activities to engage your students tailored to addressing the study design in meaningful ways. There will be lots of strategies and activities to add to your resources and implement immediately. You will also have an opportunity to experience several of the activities during the session.

Creating interactive video-based technologies into Health Education
This hands-on workshop will demonstrate how to use the ClickView platform and content to engage your 7-10 Health both in class and out of class using the flipped classroom model. We will use content mapped to the Victorian curriculum to create interactive videos and will investigate creating content using the recording and editing features of ClickView TV. The session will finish with analysis of the analytics component and a lesson suitable for your next Health education class. BYO LAPTOP
Assessing Year 7-10 Movement in Physical Education using the Victorian Curriculum

One of the hardest aspects of being a Health and Physical Education teacher involves knowing how to accurately differentiate and assess student achievement during practical units of work. In this session, we will look at how to develop practical rubrics which can be used across different year levels to assess student achievement and use video footage to identify what we are seeing students demonstrate, building our skills to assess against a developed rubric. We will then use the rubric to build upon our skills to differentiate curriculum for our year 7-10 classes, looking at examples of where we can change activities to meet our student needs.

Cultural Dance Program touching on Indigenous Australian & African Dance

Pack your bags and join us on journey around the world and experience our fabulous new cultural dance program. An engaging and energetic way to teach rhythmic and expressive movement through culturally diverse dance styles such as Greek, Italian, Dancehall, Indigenous Australian, Vietnamese, Indonesian, New Zealand, Bollywood and African. Come along and experience the fun and cultural learning for yourself.

Awesome games & activities for your practical classes

Join in a number of fun and exciting games and activities that can be used as warm-ups, fitness games and/or game-sense activities. All games are inclusive, engaging, easy to set up and modifiable to suit the needs of your students. They can be used across a variety of units or sports and cater for students of all ages and ability levels. If you want to increase your teaching toolbox and introduce awesome games and activities to your students, this session is for you!

Using a game sense approach for invasion sports

Game sense activities are a widely accepted approach within modern day physical education programs. This session is designed to cover the basics of this complex approach and share lots of themes that transfer across a range of invasion sports.

Rob Horwill
Cranbourne East Secondary College
HPE 7-10 THEORY, ASSESSMENT
HITS - Differentiation, Feedback & Worked samples

Nicky Visaj
DanceMob
5-10 PE PRAC
HITS - Collaborative learning & Structuring lessons

Airlie Tudhope
Northcote High School
5-10 PE PRAC
HITS - Structuring lessons

Ray Breed
St Leonard’s College
PE PRAC GAME SENSE
HITS - Questioning
Session D

D1 VCE PE Units 3&4 Exam Review
A fast-paced review of the 2018 examination which will focus on student strengths and weaknesses on the 2018 exam and suggested solutions to each of the questions. The session will include an opportunity for teachers to ask questions and provide teachers with an overview of the examination specifications for the new study design 2018-2021. Please bring an electronic or hard copy of the 2018 examination.

D2 Coaching & not just teaching - working with students to maximise their Unit 3&4 results & achieve a personal best
The session will explore strategies which focus on how to best prepare students for SAC’s and help them reflect on their performance to maximise success.

TBC

VCE PE Units 3&4
HITS - Metacognitive strategies

Chris Clark
Penleigh Essendon Grammar School
VCE PE Units 3&4
HITS - Metacognitive strategies & Feedback
Session D

D3 Problem-based learning & building local & global partnerships in your school

An introduction to Problem Based Learning (PBL) as it is taught in Singapore (Edward) as well as a description of the Singapore Academic Tour run by Presentation College Windsor (Gerard). This will provide a framework that educators can use to collaborate with universities locally, interstate or abroad.

Gerard Morais & Dr Edward Yeo
Presentation College Windsor & Republic Polytechnic
PROBLEM-BASED LEARNING & PARTNERSHIPS
FISO - Community Engagement in Learning

D4 Teaching your students to learn (7-12) focusing on metacognition, High Impact Teaching Strategies, neuroplasticity, feedback and differentiation

Metacognition, High Impact Teaching Strategies, neuroplasticity, feedback and differentiation, this is certainly an interesting, exciting and challenging time to be involved in education. With so much to consider, what are the “must haves” in a quality teaching and learning program that gets the best out of your students? What is the role of the teacher and what is the role of the learner in learning? This session will explore a range of these concepts and provide a range of strategies that can be implemented from year 7-12 to help improve your lessons, possibly reduce your workload long term and help your students get the most out of their learning.

Sonia Goodacre
Plenty Valley Christian College
HPE 7-12 THEORY
HITS - Metacognitive strategies, Differentiation & Feedback

D6 Create interactive video lessons for Physical Education utilising the ClickView platform (including features to record your practical lessons).

This hands-on workshop will demonstrate how to use the ClickView platform and content to engage your Physical Education students both in class and out of class using the flipped classroom model. We will use content mapped to the PE curriculum to create interactive videos and will explore the recording feature of the ClickView App and how it may be used in practical and skill-based sessions. The session will finish with analysis of the analytics component and a lesson suitable for your next Physical Education lesson. BYO LAPTOP and SMART PHONE.

Travis Edwards
ClickView
5-10 PE THEORY ICT
HITS - Authentic & rich learning tasks

D7 Formative Assessment in 7-10 Physical Education

This session will look at formative assessment in year’s 7-10 Physical education. Using the VCAA’s Guide to Formative Assessment to unpack what it looks like to assess students’ progress on the learning continuum. Teachers will discuss the process of developing a formative assessment rubric and how to use the data to plan future learning activities for students.

Sam Downward
Kambrya College
7-10 ASSESSMENT & USING DATA
HITS - Explicit teaching
D8 Top 10 fitness games to increase movement and fun in your lessons
Come along and join in as Dale Sidebottom from Energetic Education shows teachers his top ten fitness games for phys ed. These games have been used in his full day ‘Active FunShop’ workshops that he has run in over ten different countries in the past two years. Teachers will be blown away with this fun and engaging hands-on session.

D9 Amazing Race – a creative approach to collaborative learning
This is the only session we have offered every year for the last decade as it is a sell out and gets rave reviews so back by popular demand is Lee's version of the Amazing race for PE. Based on the concept of adventure racing this session provides a plethora of exciting, fun and unique activities to get students moving and running without them even noticing. The activities are highly inclusive, build team work and problem-solving skills whilst giving students an opportunity to develop cardiovascular fitness.

D10 Practical physical education & personalised learning
Personalised learning shifts the role of students from being simply ‘consumers’ of education to ‘co-producers and collaborators’ of their learning. Personalised learning actively engages students in the process of learning, leading to improved learning outcomes and learning experiences. Be prepared to experience a different type of practical session where students challenge themselves and work within the zone of proximal development rather than doing what everyone else is doing.
Registration Form

School/Organisation Details

School/Org Name:

School/Org Email:

Mailing Address:

State: Postcode:

Acc. Payable Manager’s Name:

Acc. Payable Manager’s Email:

Total $: Order No.:

Registration Options

Online
www.peakphysed.com.au

Scan & Email
admin@peakphysed.com.au

Mail
PO Box 4033
Balwyn East VIC, 3103

More Info

For a full description of all Peak Phys Ed conferences, membership benefits, events, consultancy, and other services, newsletters and resources check out www.peakphysed.com.au

Cancellation Policy

If you are unable to attend this event, a replacement delegate may be sent in your place at no extra charge. We do not provide refunds for cancellations made more than 7 days after your registration is received therefore the invoiced fee remains payable in full. Should you wish to cancel your registration within the 7 day cooling off period, an administration fee of $75 per delegate (GST inclusive) remains payable. Any cancellation must be made in writing and sent by email. Peak Phys Ed will make available conference resources to any delegate who is unable to attend and who has paid in full. Contact information provided will only be for the use of Peak Phys Ed and will not be shared with any other organisation.

Delegate One

Please ensure you have approval from your school before registering and read the cancellation policy

Name:

Email:

Special Dietary Needs:

Please tick only one box per delegate

Delegate $395 ✓

Pre-service teachers $150 ✓

Delegate Early Bird (Paid by 7 December 2018) $345 ✓

Select three preferences per sessions

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<th>Session</th>
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Please note images of delegates may be posted on Peak Phys Ed social media

All schools GST Included in all registration Fees. Pre-service teachers must present a full-time student card upon registration on the day. Early Bird prices only apply where full payment is received prior to 7 December 2018.

Discovery 2019 - peakphysed.com.au
### Registration Form

#### Delegate Two

<table>
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#### Delegate Three

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#### Delegate Four

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#### Delegate Five

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Please tick only one box per delegate

- Delegate $395 ✓
- Pre-service teachers $150 ✓
- Delegate Early Bird (Paid by 7 December 2018) $345 ✓

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